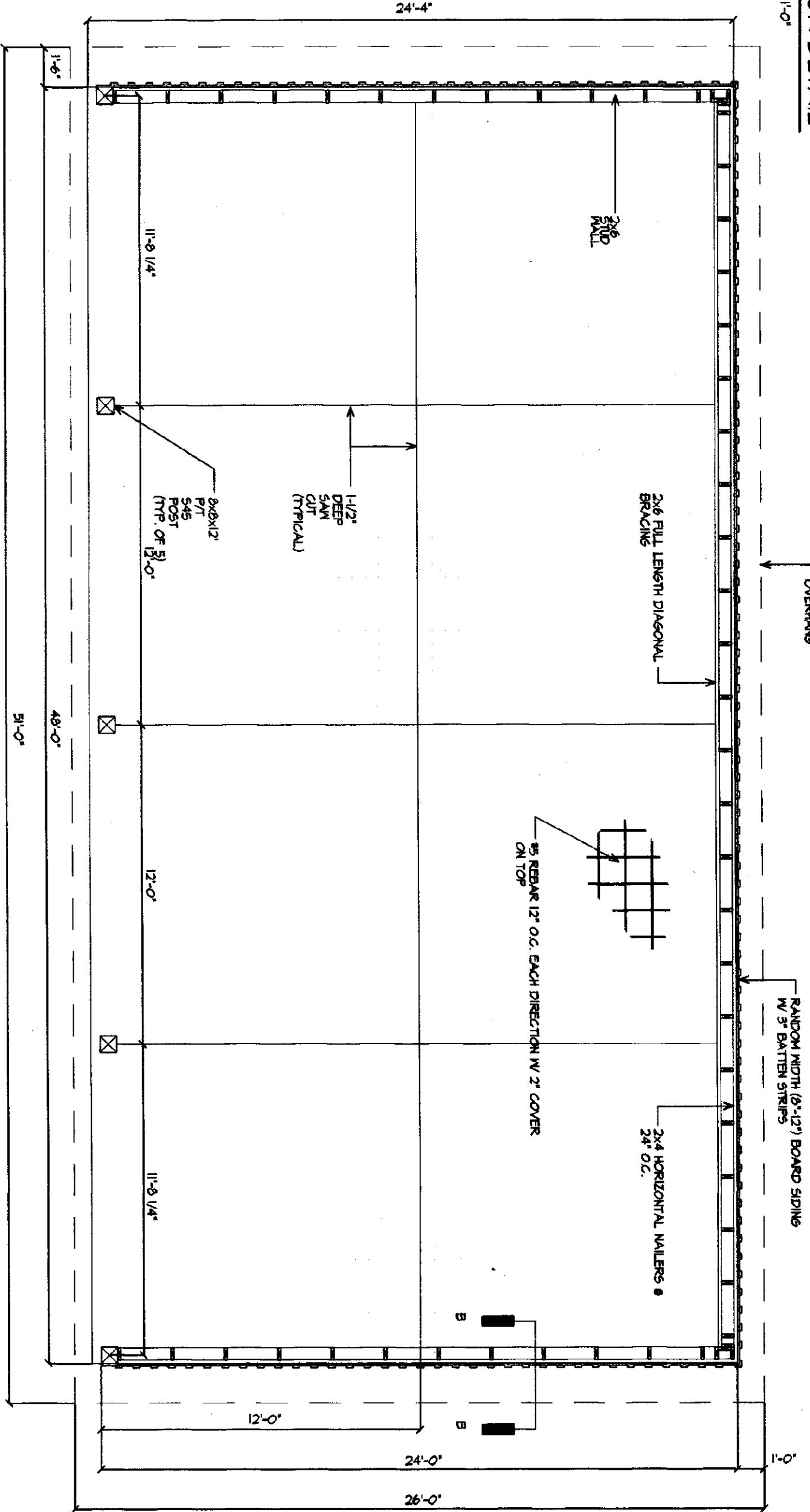
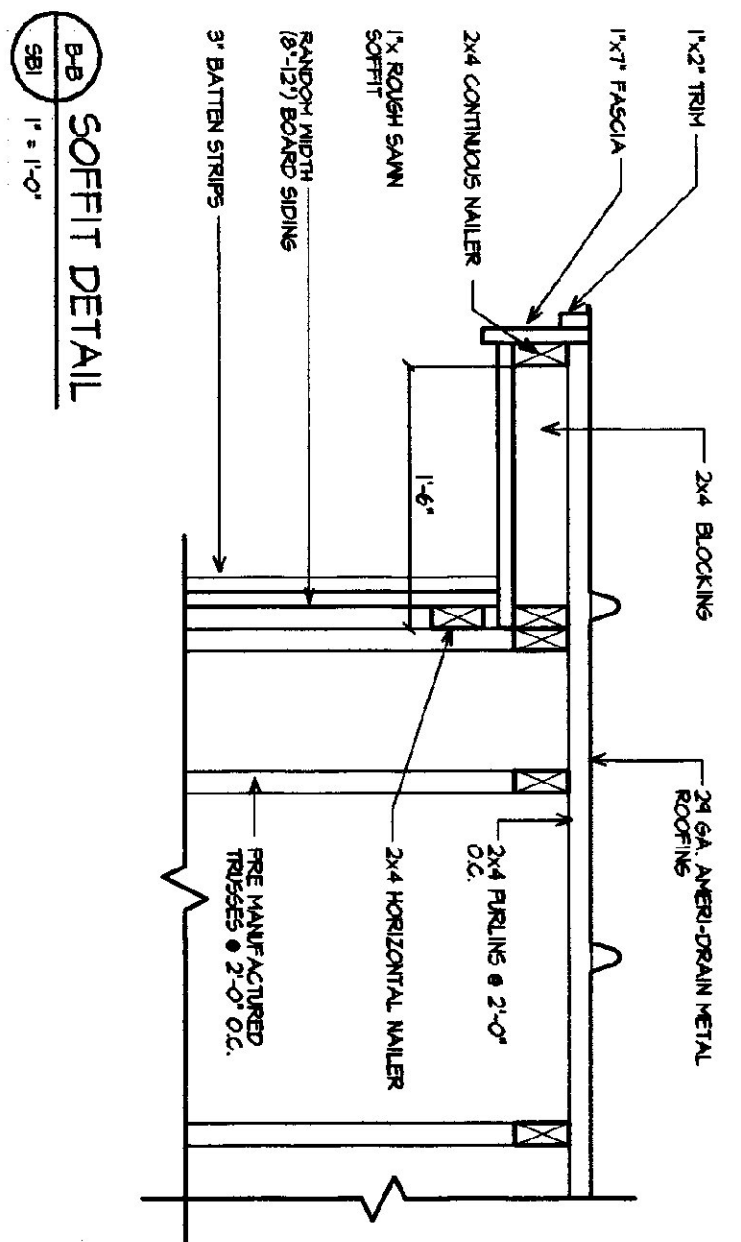


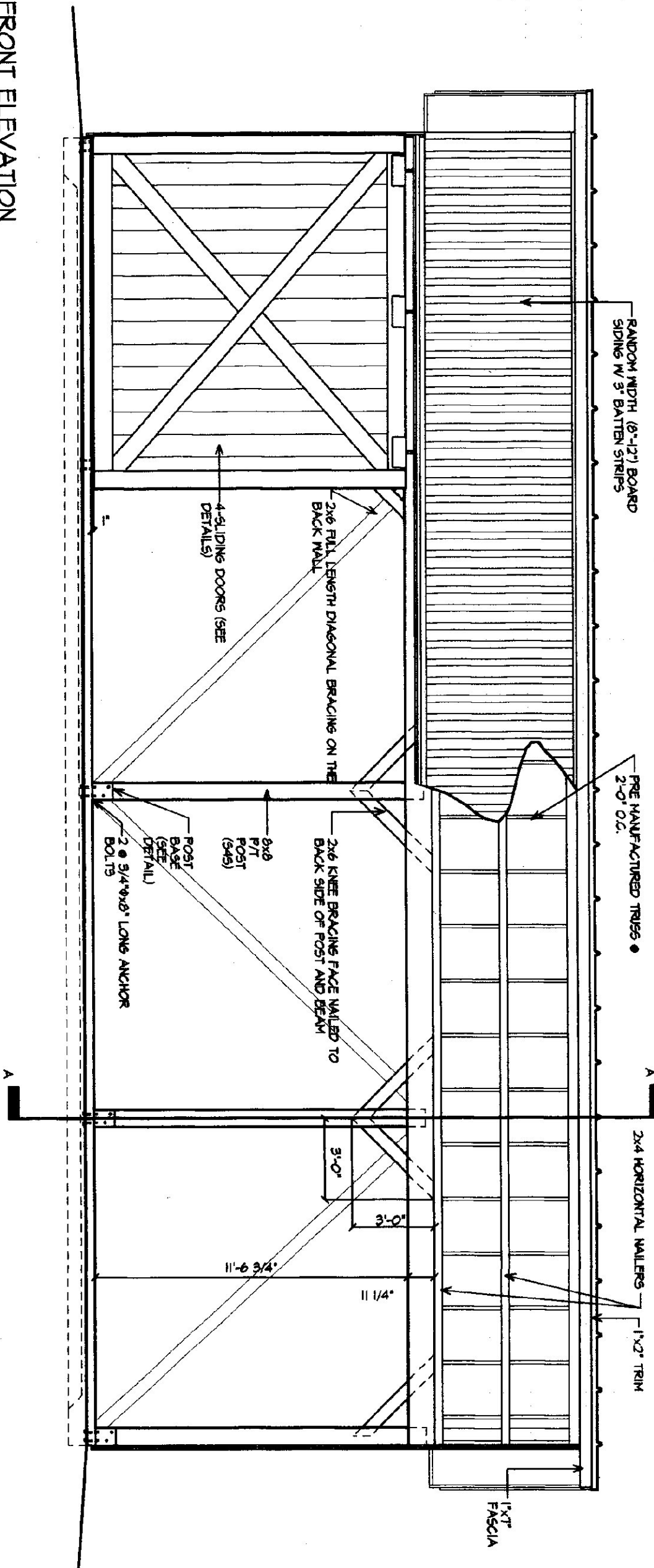
DOOR DETAIL
1/2" = 1'-0"



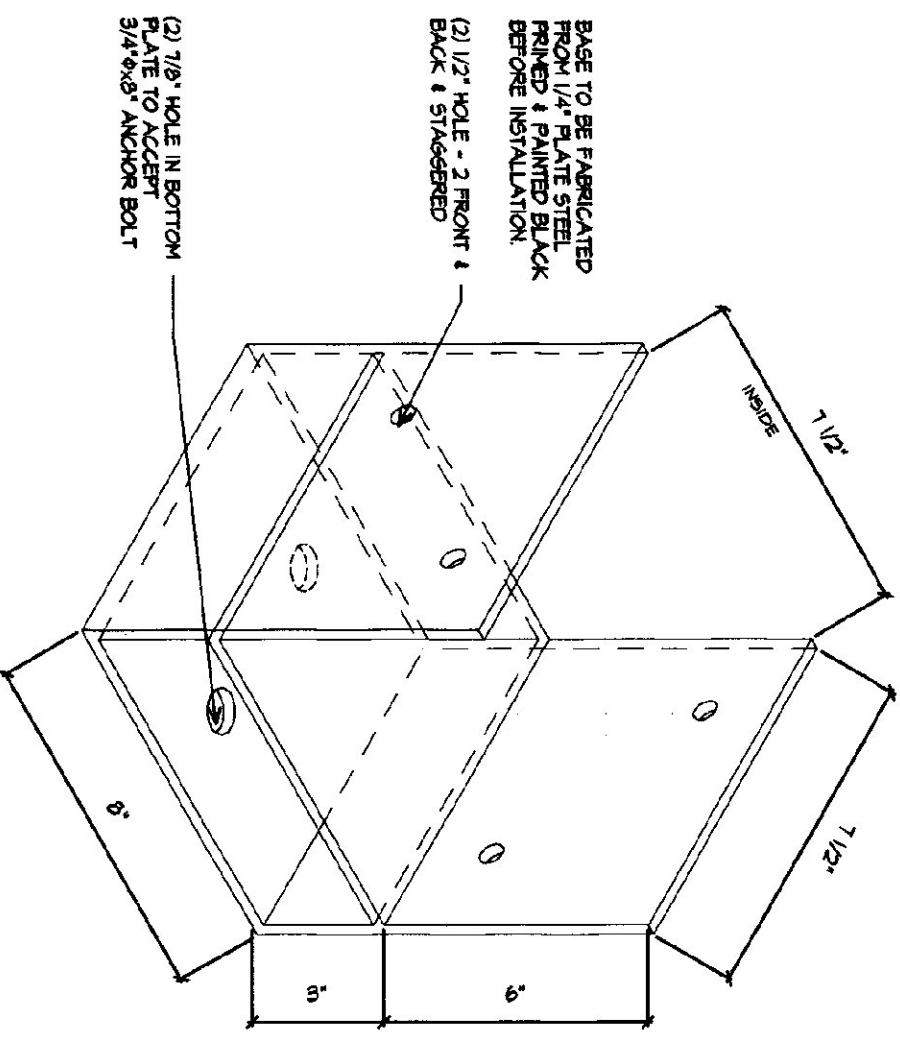
SHED PLAN
1/4" = 1'-0"



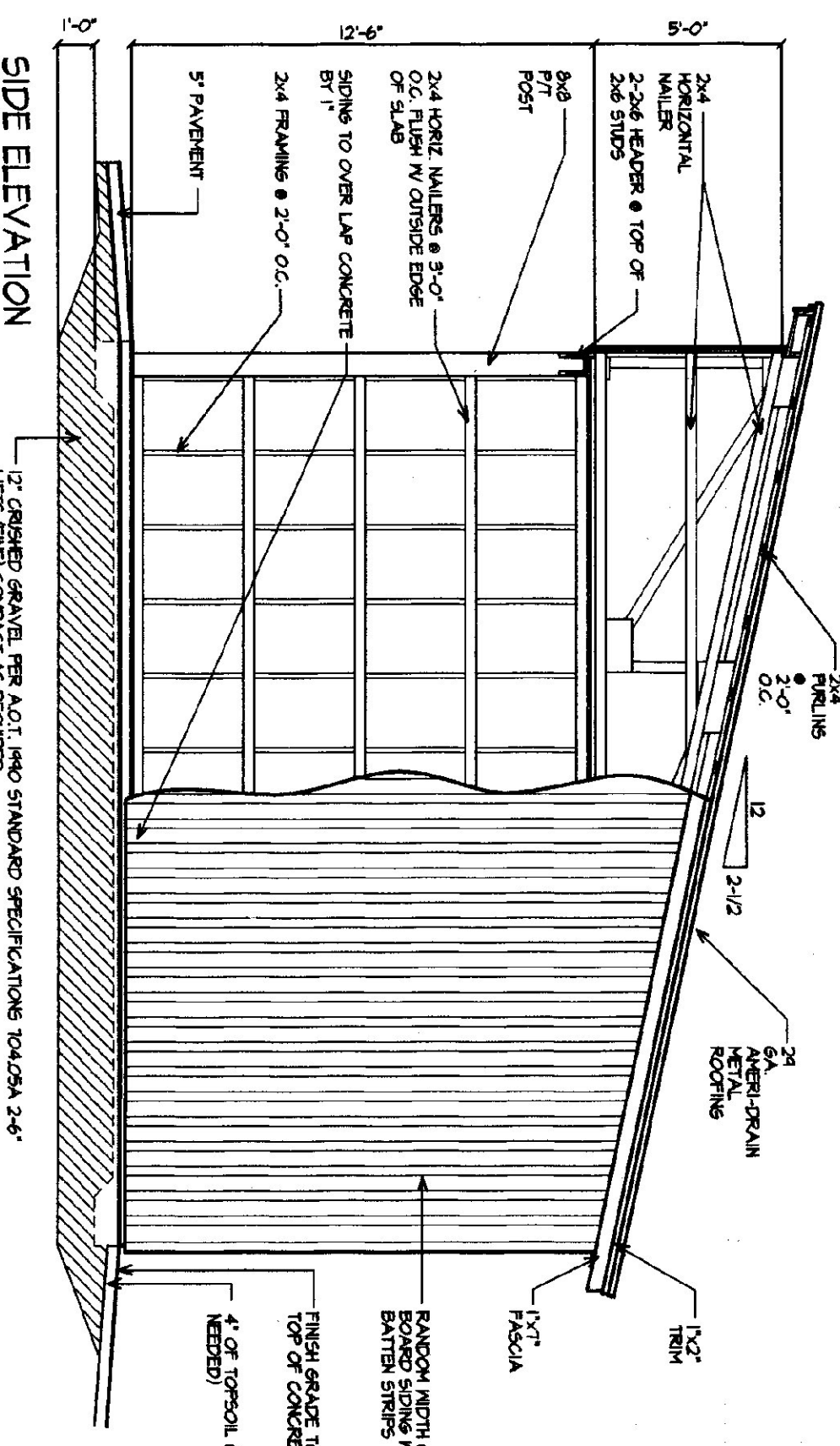
SOFFIT DETAIL
1/2" = 1'-0"



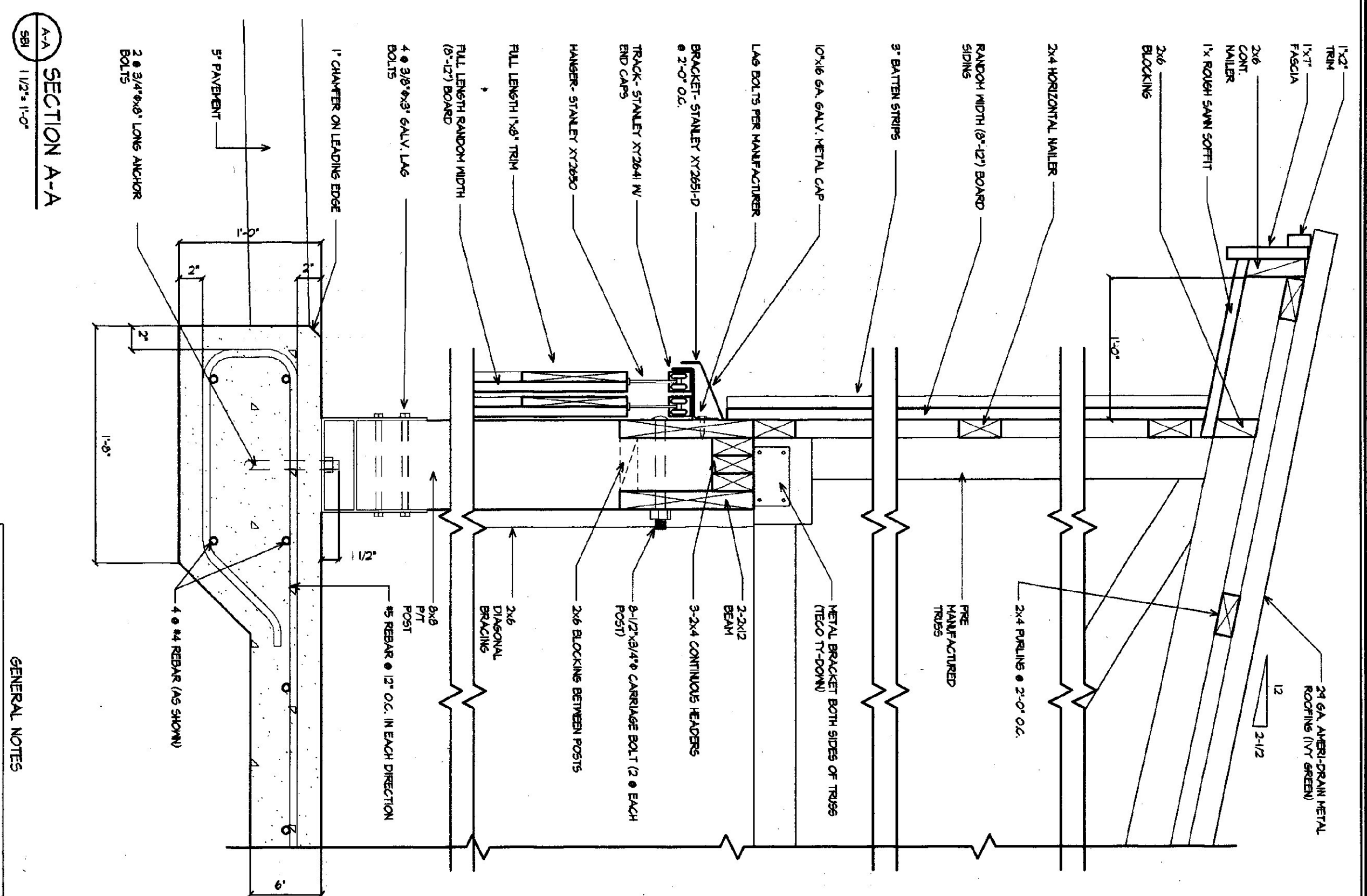
FRONT ELEVATION
1/4" = 1'-0"



POST BASE DETAIL
3/4" = 1'-0"



SIDE ELEVATION
1/4" = 1'-0"



SECTION A-A
1/2" = 1'-0"

GENERAL NOTES

THUS MANUFACTURER TO PROVIDE DET. OF STATE BUILDING DEPARTMENT A SET OF DIMENSIONED AND SHIMMED DRAWINGS FOR THIS MANUFACTURER TO PROVIDE THE CONTRACTOR WITH ALL ANCHORAGE BRACKETS, ETC. THIS DESIGN LOADS IN ACCORDANCE WITH THE 1996 BOCCA FOR VERMONT.

MINIMUM LOADS LIVE - 10 PER (HN) ON SECOND STORY LOADS PER 1996 BOCCA DEAD - 25 PER ON SECOND STORY AND 15 PER ON FIRST STORY WIND - 25 PER ON BOTTOM CHORD

DIAGONAL WIND BRACING PER THIS MANUFACTURER.

FRAMING MEMBERS TO BE KILN DRIED CONSTRUCTION GRADE SPRUCE 50% MAX MOISTURE CONTENT.

PLATE AND WALLS IN CONTACT WITH CONCRETE TO BE GCA OAO TREATED.

BOARD AND BATTEN SIDING, TRIM AND SOFFIT MATERIAL TO BE NATIVE KUDIA SAWN WHITE PINE, SPRUCE, EASTERN PINE OR RED PINE. BOARDS TO BE RANDOM WIDTH 8'-2" - BATTEN 5" BOARD SIDING AND BATTEN STRIPS TO BE FULL LENGTH AND HORIZ JOINTS).

ALL FASTENERS TO BE GALVANIZED AND SHALL BE APPROX. SIZED.

FISHING NOTES:

ALL BOARDS AND BATTEN TO BE STAINED WITH ONE COAT FULL SPECIES) PRIOR TO INSTALLATION. AFTER INSTALLATION EXTERIOR SIDING TO RECEIVE ONE ADDITIONAL COAT OF STAIN. ROOMING COLOR: 1/2" GREEN (BY AMERIDRUM).

STAIN TO BE OIL BASE SEMI-TRANSPARENT SEMI-MILKING CONCRETE MIXTURE. PER A.O.T. STANDARD.

CONCRETE MIXTURE PER A.O.T. STANDARD.

SPERMAL 3500 LBS.

FINISH FLOORING:

CORNING MEMOR. PER TABLE 3011A

REVISIONS	
12/29/97 GDN	
07/08/98 GDN	
02/10/99 BTM	
10/22/99 ADW	
05/14/01 KRG	

SCALE: AS NOTED
DATE: January 1996
DRAWN BY: Brad McAvoy
APPR. BY: Roger Barry

A.O.T.
24' x 48'
STORAGE SHED
LONDONDERRY

AGENCY of TRANSPORTATION .
FIVE BAY MAINTENANCE FACILITY
24' x 48' STORAGE SHED



STATE OF VERMONT
Department of Buildings
and General Services
Agency of Administration
Montpelier, Vermont