

# QUANTITY SHEET 3

SUMMARY OF ESTIMATED QUANTITIES										TOTALS		DESCRIPTIONS				DETAILED SUMMARY OF QUANTITIES		
				ROADWAY	EROSION CONTROL	UTILITIES	TRAINING	BRIDGE	FULL E&C	GRAND TOTAL	FINAL	UNIT	ITEMS	ITEM NUMBER	ROUND	QUANTITIES	UNIT	ITEMS
					20					20		CY	VEHICLE TRACKING PAD	653.35				
					1					1		EACH	INLET PROTECTION DEVICE, TYPE I	653.40				
					500					500		LF	BARRIER FENCE	653.50				
				20						20		SF	TRAFFIC SIGNS, TYPE A	675.20				
				73						73		LF	SQUARE TUBE SIGN POST AND ANCHOR	675.341				
				1						1		EACH	REMOVING SIGNS	675.50				
				5						5		EACH	ERECTING SALVAGED SIGNS	675.60				
						180				180		LF	ELECTRICAL CONDUIT (2")(PVC)	678.21				
						40				40		LF	ELECTRICAL CONDUIT (5")(PVC)	678.21				
						800				800		LF	ELECTRICAL WIRING	678.24				
						2				2		EACH	PULL BOX, STANDARD	678.25				
								4		4		EACH	LIGHT POLE BASE	679.21				
								4		4		EACH	LIGHT POLE	679.45				
								4		4		EACH	LUMINAIRE	679.50				
				1						1		LU	PRICE ADJUSTMENT, FUEL (N.A.B.I.)	690.50				
								434		434		CY	SPECIAL PROVISION (HIGH PERFORMANCE CONCRETE, CLASS A LOW CEMENT)	900.608				
				680						680		LF	SPECIAL PROVISION (BOX BEAM GUARDRAIL, PAINTED)	900.640				
								638		638		LF	SPECIAL PROVISION (BRIDGE RAILING, GALV. METAL BALUSTER RAILING/CONCRETE PARAPET COMBINATION)	900.640				
								810		810		LF	SPECIAL PROVISION (DRILLED SHAFT IN EARTH) (5'-0" TO 5'-6" DIA.)	900.640				
								40		40		LF	SPECIAL PROVISION (DRILLED SHAFT OBSTRUCTION DRILLING AND REMOVAL)	900.640				
						195				195		LF	SPECIAL PROVISION (DUCT BANK)(13 CONDUIT)	900.640				
								1		1		LS	SPECIAL PROVISION (MOBILIZATION OF DRILLED SHAFT EQUIPMENT)	900.645				
				1						1		LU	SPECIAL PROVISION (MAT DENSITY PAY ADJUSTMENT, SMALL QUANTITY)(N.A.B.I.)	900.650				
				1						1		LU	SPECIAL PROVISION (MIXTURE PAY ADJUSTMENT)(N.A.B.I.)	900.650				
				434				176		610		TON	SPECIAL PROVISION (BITUMINOUS CONCRETE PAVEMENT, SMALL QUANTITY)	900.680				

N.A.B.I. = NOT A BID ITEM  
FPQ = FINAL PAY QUANTITY