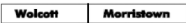






DIRECTION	MILEPOINT	LOCATION CODE (SHEET 2)	SIGN CODE	WIDTH (IN)	HEIGHT (IN)	SHEETING REMARKS	SIGN LEGEND	NEW SIGNS		EXISTING SIGNS				EXIST POST		SQUARE STEEL (IN)			TUBULAR STEEL Ø (IN)			SIGN FRAME REQUIRED	REMARKS	SIGN DETAIL							
								"A"	"B"	RETAIN	SALVAGE FROM	SALVAGE TO	REMOVE	RETAIN	REMOVE	NUMBER OF NEW POSTS	1.75	2.00	2.50	3.00	3.50			4.00	5.00	DETAIL IN SHS	DETAIL ON SHEET NUMBER	DETAIL ON STD SHEET NUMBER			
																	(LB / FT)			(LB / FT)				(LB / FT)							
WOLCOTT EB							FY-FLUORESCENT YELLOW FYG-FLUORESCENT YELLOW GREEN															"SHS" STANDARD HIGHWAY SIGNS									
0150, VT15	EB 0.000	C	VD-024	72	10			5.00															2	X				INSTALL OPPOSITE EXISTING T/L SIGN		4	
		C	VD-700	6	10			0.42																						4	
		C	VD-700	6	10			0.42																						4	
EB 0.660	A	VR-072	24	30		THINK					1											X									
EB 0.680	A	VR-072	24	30			5.00																1	X				INSTALL OPPOSITE EXISTING WB THINK DON'T DRINK SIGN		6	
	B	VR-072	24	30			5.00																							6	
EB 1.805	A	VD-062B	72	16		BUSINESS SIGN			1													X									
EB 1.940	A	W2-1M	36	36		MODIFIED CROSSROAD ←←← NO WOLCOTT RD CORLEY RD →→→			1													X									
	A	W16-6A	42	15					1																						
EB 1.980	A	D1-1A	72	12		←←← NORTH WOLCOTT 4			1													X									
EB 2.025	C	VR-017	24	30							1											X									
	C	VR-017	24	30			5.00															1	X							E-141	
EB 2.035	D	R1-1	30	30		STOP			1													X									
EB 2.050	A	M3-2S	24	12							1											X									
SIGN SUMMARY SHEET							SHEET TOTALS	20.4	0.00	5	0	0	3	0	0	4	80							PROJECT NAME: STATEWIDE NORTHEAST PROJECT NUMBER: STRG - SIGN (29)							
VERMONT AGENCY OF TRANSPORTATION							TOWN DIRECTIONAL TOTALS	162.7	0.0	16.0	1.0	1.0	29	0.0	0.0	35	525.0						FILE NAME: WOLCOTT EB PROJECT MANAGER: A. GAMBLE DESIGNED BY: D. CROSSLEY WOLCOTT VT 15 EB 1	PLOT DATE: 8/19/2010 DRAWN BY: D. CROSSLEY CHECKED BY: A. GAMBLE SHEET 27 OF 138							