

STATE OF VERMONT  
DEPARTMENT OF HIGHWAYS  
RIGHT-OF-WAY PLANS  
DETAIL SHEET

TABLE OF PROJECT PROPERTY ACQUISITION

PARCEL NO.	GRANTOR	SHEET NO.	BEGINNING STATION	ENDING STATION	TAKING	REM.	RIGHTS	TITLE TAKEN	DATE	TOWN OR CITY RECORDED	BK.	PG.	REMARKS
60 B		49, 50	334+26 RT.	351+35 RT.	1.60 A±		SLOPE (T) (150 S.F.±) DITCH & DRAINAGE (P) DRAINAGE (P) SLOPE (T) (120 S.F.±)						
			338+60 RT. 341+25 RT. 346+20 RT. 351+00 RT.	339+35 RT. 351+20 RT.									
60 C		50	334+47 RT.	354+71 RT.	46.40 A±								
			351+79 RT. T.H. 8 1+50 LT. T.H. 8 1+97 LT. 352+50 RT. 352+54 RT.	354+71 RT. T.H. 8 2+15 LT. 353+28 RT.									
60 D		49, 50	334+00 LT.	354+71 E	2.20 A±		ALL R.T. & I. ALL R.T. & I.						HWY. EASE. VT. RTE. 109 WATER LINE
			352+00 LT.	352+40 RT.									
60 E		50	351+20 RT.	351+89 RT.	0.05 A±		ALL R.T. & I.						(2268 S.F.±) HWY. EASE. T.H. 8
					TOTAL	5.40 A±	168.00 A±						
61 A	BELVIDERE, TOWN OF	34	157+82 RT.	158+72 RT.	0.07 A±		ALL R.T. & I.	COND.	6-21-79	BELVIDERE	16	46+68	(2850 S.F.±) HWY. EASE. T.H. 8
61 B		34	T.H. 8 10+43 E	T.H. 8 11+50 E			CONSTRUCT APPROACH (T)						T.H. 8
61 C		39	223+85 LT.	224+42 LT.	0.14 A±		ALL R.T. & I.						HWY. EASE. T.H. 11
61 D		39	T.H. 11 10+58 E	T.H. 11 11+00 E			CONSTRUCT APPROACH (T)						T.H. 11

PARCEL 61 CONTINUED ON NEXT SHEET

TABLE OF REVISIONS

REVISION NO.	SHEET NO.	DESCRIPTION OF REVISION	DATE	MADE BY	APPROVED BY

MADE BY: K. D. P. DATE 6-8-77  
CHECKED BY: J. D. P. DATE 6-8-77

DR. RT. - DRAINAGE RIGHT  
DT. RT. - DITCHING RIGHT  
CH. RT. - CHANNEL RIGHT  
DRIVE RT. - DRIVE RIGHT  
CLL. RT. - CULVERT RIGHT  
⊖ - DEMOLITION OR REMOVAL  
☐ - WATER SOURCES

————— PRESENT R.O.W.  
- - - - - TAKING WITHOUT ACCESS  
- - - - - TAKING WITHOUT ACCESS ALONG PROPERTY LINES  
- - - - - TAKING WITH ACCESS  
(P) PERMANENT EASEMENT  
(T) TEMPORARY EASEMENT

LEGEND  
—SR—SR— SLOPE RIGHTS  
—P—P— PROPERTY LINE  
—△—△—△— TOP OF CUT  
—○—○—○— TDE OF SLOPE

APPROVED [Signature] DATE 6-30-77  
CHIEF OF PLANS & TITLES

PROJECT BELVIDERE  
NO. RSO 282 (2)  
SHEET 30 OF 51