

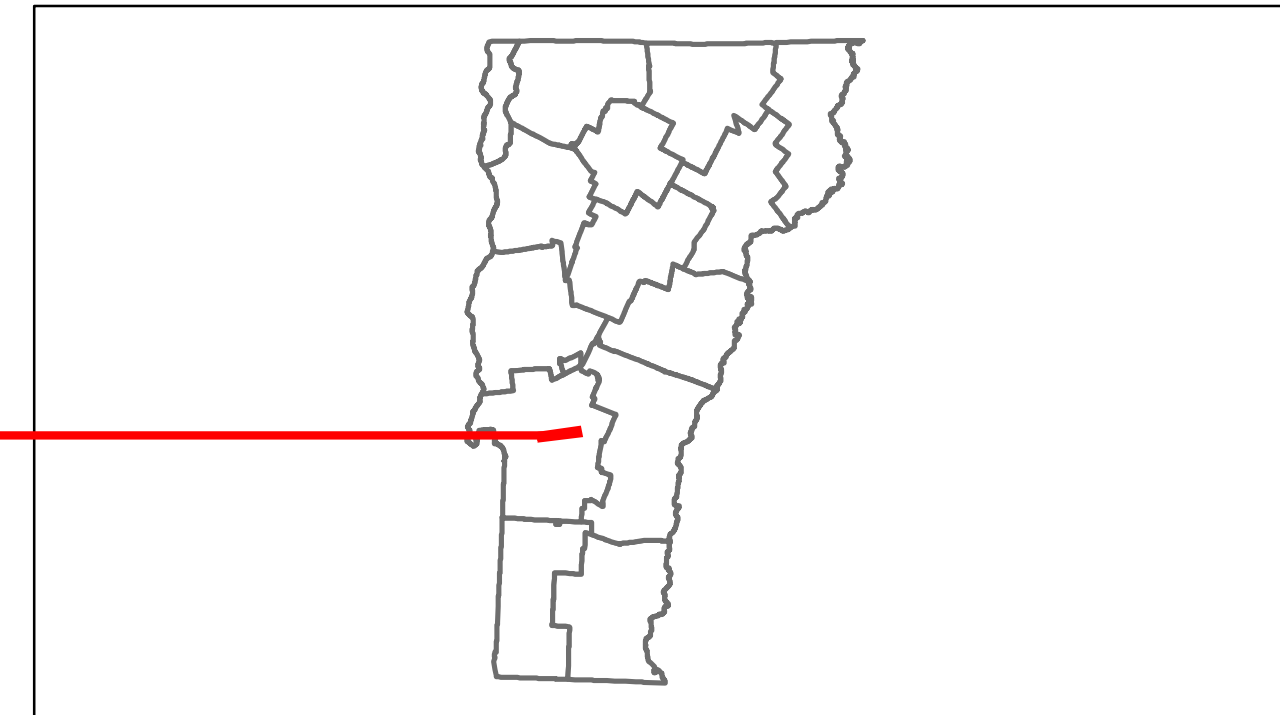


Route Log Progress Chart

DRAFT

Please Note: Errors and Omissions May Exist.
Contact the VTrans Mapping Unit with questions or concerns.

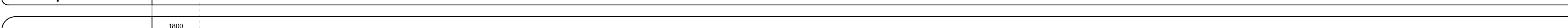
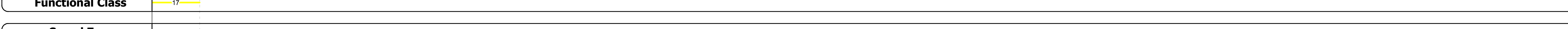
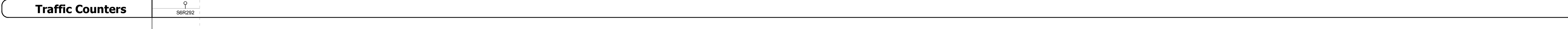
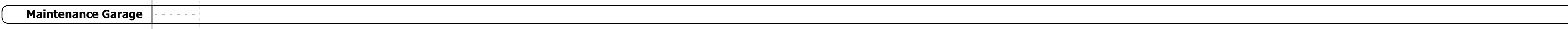
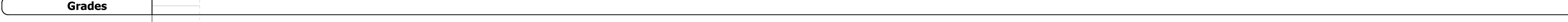
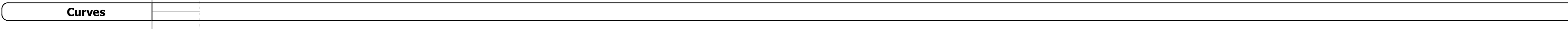
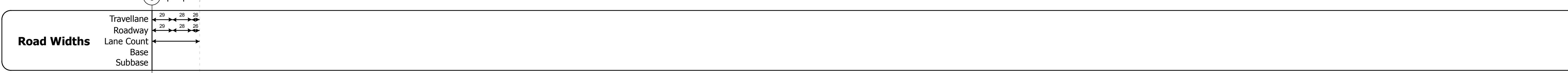
| | | |
|----------|--------------|----------|
| DISTRICT | TOWN | ROUTE |
| 3 | RUTLAND CITY | Urb-3030 |



Stick Diagram

- Town Boundary
- Village/UC Boundaries
- District Boundaries
- State/Town Highway Change
- Divided Highway Limits
- Ghost Section Boundary
- FAU Limits
- Streams
- Town Center
- Primary Structures
- Secondary Structures
- Stations (Feet)
- Railroad Crossings
- Divided State Highway
- State Highway
- Divided Class 1 Town Highway
- Class 1 Town Highway

Scale: 1 INCH = 2000 FEET



DESCRIPTION BLOCK

| | | | | | | | | | | | | |
|--|---|--|---------------------------------------|--|-----------------------------------|---|---|---|---------------------------------|--|--|--|
| <p>Historic Projects</p> <ul style="list-style-type: none"> Retreatment Resurface Unknown Bituminous Mix Skimny Mix Bituminous Seal Concrete | <p>Functional Class</p> <ul style="list-style-type: none"> 1 2 6 7 8 11 12 14 16 17 19 <p>Speed Zones</p> <ul style="list-style-type: none"> 25 30 35 40 45 50 55 60 65 | <p>Curves</p> <ul style="list-style-type: none"> Left Right <p>Grades</p> <ul style="list-style-type: none"> grade up grade down | <p>Road Widths</p> <p>(ft)</p> | <p>Traffic Counters</p> <p>(counter ID)</p> | <p>AADT</p> <p>(count)</p> | <p>Crash Locations</p> <ul style="list-style-type: none"> Fatal Injury Property Damage Only Unknown Crash Type | <p>Mileage by Functional Class By Sheet</p> <p>3030 17 - Urban - collector 0.300</p> <p>Total Mileage: 0.300 mi</p> | <p>Mileage by Town By Sheet</p> <p>RUTLAND CITY - S30301119 0.3 of 0.3</p> <p>Total Mileage: 0.3 mi</p> | <p>DISTRICT</p> <p>3</p> | <p>TOWN</p> <p>RUTLAND CITY</p> | <p>Date: 05/21/14</p> <p>1 of 1</p> <p>TWN mileage: 0.0 to 0.3</p> | <p>ROUTE</p> <p>Urb-3030</p> <p>ETE mileage: 0.0 to 0.3</p> |
|--|---|--|---------------------------------------|--|-----------------------------------|---|---|---|---------------------------------|--|--|--|